

MODERN EDUCATIONAL SYSTEM AND INNOVATIVE TEACHING SOLUTIONS EODELCN EXDEDIENCES OF USING MODILE ADDILICATIONS FOR



FOREIGN EXPERIENCES OF USING MOBILE APPLICATIONS FOR MILITARY PURPOSES

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Annotation. Applications have made the lives easiest, always there for the rescue to save time, effort, and dependencies. You want a few transactions; financial apps save you from the bank visit. In need of groceries, an app lets you shop from home and get everything to your door. The advantages of mobile apps include convenience, easy communication with customers, and online usage. The disadvantages of mobile apps include difficulty to create, the cost to create them, the cost to make them available to people, and the need for updates and support.

Key words: Mobile technology, personal information, security of mobile apps.

Introduction, Mobile applications designed for use on the battlefield are useful in improving the situational awareness of soldiers and can ultimately ave lives, but mobile security threats have become more sophisticated in years and can be harmful to such usage. Military applications of mobile robotics are gaining more popularity and the design of robots with more payload capacity is very important in the battlefield. The weight of the robot can be divided into two parts: the weight of the machine and the payload capacity. When a mobile robot is being designed if the weight of the machine can be kept lower, the payload capacity can be higher. In order to be able to make the robot lightweight, different types of materials should be studied. Mobile technology is among the most pervasive and innovative technologies ever invented, one that offere cellular communication across the globe. In line with the growth of mobile technology, mobile app stores have experienced booming business. Although app stores were introduced to enhance customers' security and trust in mobile pps, there are still some who doubt the protection offered by the same app stores. Convincing users that the apps they download are secure continues to be a big challenge for app stores. Mobile apps can be categorized as content delivery mode and transaction mode. Mobile apps are used in the content delivery mode to notify and report messages such as sport, financial news, games, and social media. Users will only provide their personal information on these apps if they feel secure. On the other hand, in transaction mode, apps are used to conduct transactions. Several apps can be used to purchase online products. However, concerns about the security of these apps are still the main reason many users avoid them. Users always have to decide where to get their apps - from app stores or from other websites. Few studies have investigated users' perceptions regarding the downloading of mobile apps from app store vs. websites. Argued that most people prefer to download their apps from app stores. However, others have argued that



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app stores verify the gred bility of app sources before availing them to the users.

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